UVI™

dark *light* IIX

Software User Manual

Version 1.0

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5. Restrictions

Except as expressly authorized in this agreement, you may not rent, sell, lease, sub-license, distribute, transfer, copy, reproduce, display, modify or time share the enclosed product or documentation.

6. Hardware

The accompanying USB flash media is only guaranteed in it's original state, as an installation medium for the Product. Any variance from this use including but not limited to deleting, altering or adding data, reformatting the media or any physical alteration of the device will void its warranty. If the media is found to have a physical or manufacturing defect please contact our support department (http://www.uvi.net/contact-support).

UVI.NET

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Introduction

A Collection of Three Instruments Inspired by a Legendary Studio Icon

Costing upwards of $100,000, the dream machine of the 80's was unattainable by most. Used by countless prominent artists including: Peter Gabriel, David Bowie, Michael Jackson, Kate Bush, Herbie Hancock, Jean Michel Jarre, Thomas Dolby and many more, it remains a highly regarded and sought after instrument.

Suffering a fit of nostalgia as we often do, we decided to set about making a new instrument inspired by this legendary studio icon. We ended up making 3; a digital synth, a digital drum machine and a multi-phraser. A unique hybrid approach was employed combining our rigid sampling process with the advanced digital processing algorithms and modeling capabilities of the UVI Engine. This approach allowed us to capture the raw character of the original machine while facilitating a full array of modern controls. The result is an extremely flexible system that allows you to quickly call up the classic sounds or take the old voices into new sonic territory.

Powerful analog modeled filters, LFO's, envelopes and effects come together with a beautiful old-school interface in this tightly packed but massive sounding collection.

System Requirements

M — MacOS

Compatibility
Audio Units, VST, MAS, AAX or standalone
UVI Workstation 2.5.2 or higher

Minimum System Requirements
- Intel CPU
- 4 GB of RAM (8 GB+ recommended)
- 2.4 GB of disk space
- Mac OS X 10.7 or higher
- iLok account (free, dongle not required)

W — Windows

Compatibility
VST, AAX or standalone
UVI Workstation 2.5.2 or higher

Minimum System Requirements
- Core Duo or faster
- 4 GB of RAM (8 GB+ recommended)
- 2.4 GB of disk space
- Windows 7 or higher
- iLok account (free, dongle not required)

Authorize the Way You Want

Your license allows 3 concurrent authorizations on any combination of computers and iLok dongles.
License management is a simple drag-and-drop process done through iLok License Manager.
Visit ilok.com/ to download iLok License Manager and create your free account.

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Step ① Register Your Serial Number

▶ You must have an account on uvi.net/ and ilok.com/ prior to registration
▶ If you purchased a **physical version** of this product, your serial number is located on the inside of the box
▶ If you purchased an **electronic version** of this product, your serial number will be included in a confirmation email
▶ You can see a list of the products you've registered and their serial numbers anytime at uvi.net/my-products
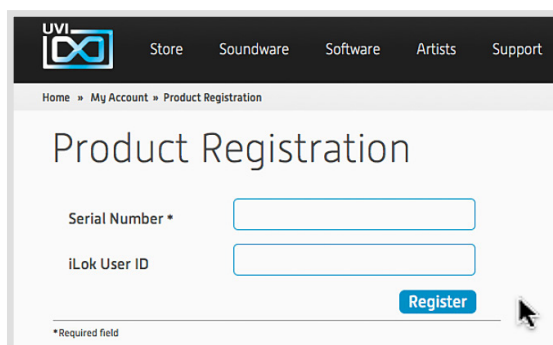
1. Login to your account on uvi.net/
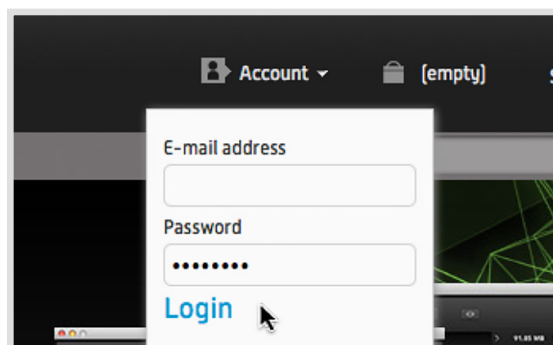
2. Navigate to the 'Product Registration' page
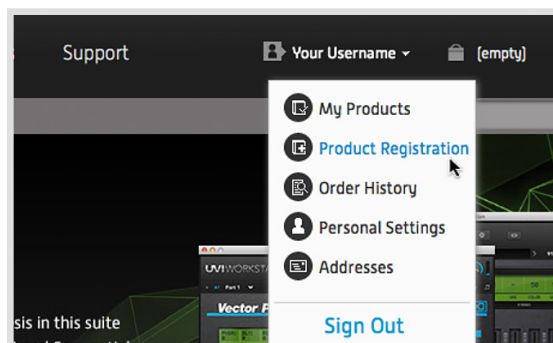
3. Enter your details and click 'Register'

   Upon completion a new license will be deposited in your iLok account

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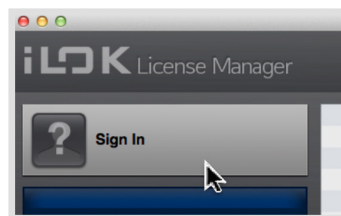
▶ iLok License Manager is required for activation, download the newest version at ilok.com/ilm.html ☑
▶ Your license allows up to 3 concurrent activations on any combination of iLok dongles and computers
▶ Activations can be moved between devices at anytime

1. Launch iLok License Manager
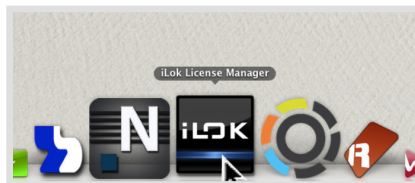
2. Login to your account

3. Click the 'Available' tab
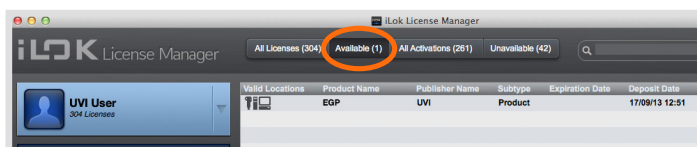
4. Drag the license to your computer or an iLok dongle
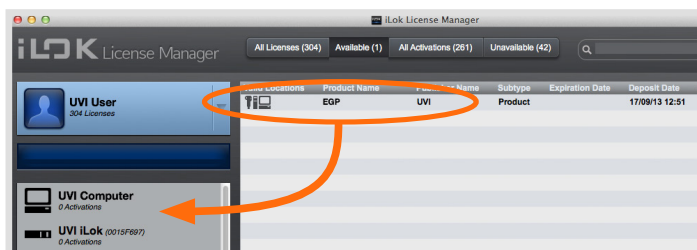
5. Click 'Ok' to confirm the activation

   The process is complete, your device is now authorized

» To see how many authorizations you have left simply select the license and click 'Show Details'
» To deactivate your license, right-click it and select 'Deactivate' — doing so will return your license to the 'Available' tab

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- ▶ UVI Instruments can be stored anywhere on your system
- ▶ Storing your instruments on a fast drive will improve performance
- ▶ Your instruments can be downloaded at any time from uvi.net/my-products ⤤

1. Create a folder on your computer and place your UVI Instruments in it
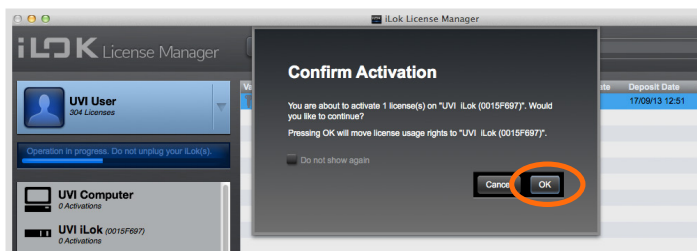   Once this is done we need to tell UVI Workstation where to find your instruments.
   We do this by creating a watch folder, follow the steps below to create your own:

2. Open UVI Workstation

3. Click the Settings page

4. Click the 'Sound Banks' tab

5. Click the '...' button and select the folder where you've placed your instruments
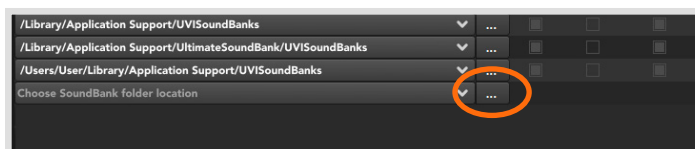
6. Restart UVI Workstation and open the Browser

   Your instruments will be available under the 'Soundbanks' tab
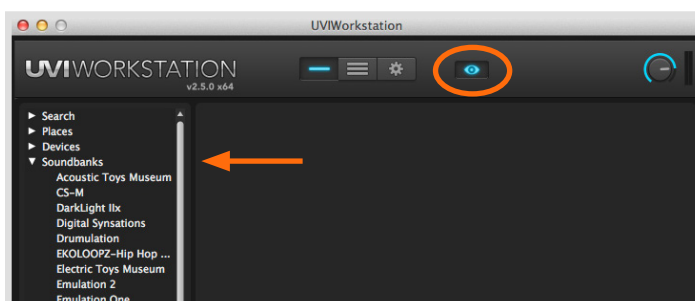
UVI.NET

Step ④ Load Your Instrument

1 — 2 — 3 — 4

- ▶ UVI Workstation is required to run UVI Instruments
- ▶ The newest version of UVI Workstation can be downloaded free at uvi.net/downloads
- ▶ UVI Workstation can be run as a standalone program or as a virtual instrument from within your DAW of choice

1. Open UVI Workstation

2. Click the Browser icon
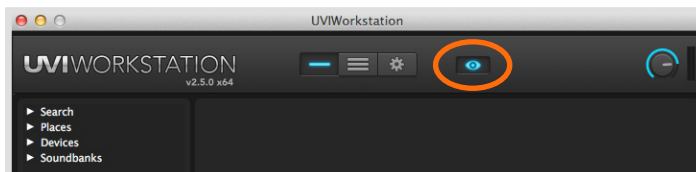
3. Open the Sound Banks tab
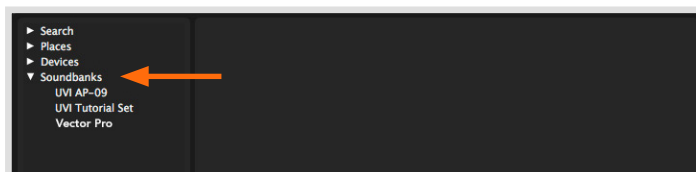
4. Select a product, in this example we'll choose Vector Pro, then select an instrument and patch

   Double-click the patch to load it

5. The UI appears and you're ready to jam!

Darklight Pages

Page P
Synthesizer

Page P is a an efficient and versatile synth that preserves the obvious aliasing characteristics of the original hardware. Page P is packed with hundreds of sampled sounds and instruments such as: bass, brass, strings, guitar, orchestral hits, synths, drums, percussion, fx, keys, piano, organs, winds, reeds and voices.

Find a sound you like and make some quick tweaks or transform it into something completely different with an array of customizable controls and effects such as Sparkverb™.

Page B
Drum Machine

An 8-track drum machine with built-in sequencer gets you jamming with iconic sounds in no time. Page B provides essential controls in a tight interface and gives you access to hundreds of vintage sounds including bass drums, snare drums, rim shots, claps, cymbals, crash, ride, hi-hats, toms, and tons of percussion sounds including shakers, congas, guiros, maracas, cowbells and more.

Dozens of kits have been assembled to give you a head start, explore what's provided or design your own kit from scratch.

Page U
Multi-Phraser

A creative multi-phraser provides 3 layers each with a smart-step sequencer and plenty of sound shaping controls. Tap in sequences with your controller keyboard and tweak the sounds into completely different phrases. Page U is a fun and creative way to come up with new grooves and sequences using vintage sounds including bells, bass, brass, stings, voices and more.

Just a little bit of noodling and you can create everything from melodic phrases to ambient moving drones.

Page P - Interface

1 ▶ Amplitude

» **Vel > Atk**
   Remaps Attack » Note Velocity
» **Velocity Sensitivity**
   Adjust the velocity sensistivity
» **ADSR**
   Typical envelope controls for the amp

2 ▶ Filter

» **Filter Type**
   Multimode filter can be set to low-pass
   (LP), band-pass (BP), or high-pass [HP]
» **ENV**
   Depth of the filters EG
» **CUT**
   Filter cutoff frequency
» **RES**
   Filter resonance amount
» **VEL**
   Adjust the filter velocity sensitivity
» **ADSR**
   Typical envelope controls for the filter

3 ▶ Modwheel

» **Power/Amount**
   Easily route your controllers Modwheel
   to control common parameters such as
   Vibrato, Tremolo and Filter Depth

4 ▶ Pitch Env

» **Depth**
   Sets the depth of portamento
» **Time**
   Sets the glide time for both modes

5 ▶ Drive

» **On/Off Switch**
» **Amount**
   Sets the drive amount

6 ▶ Stereo

» **Mode – Off** (mono)
» **Mode – Alt**
   Stereo position alternates L/R every
   note, width controlled by [SPREAD]
» **Mode – Uni**
   Layers multiple samples and augments
   them for increased stereo presence

» **Color**
   Utilizes neighboring samples from the
   library to a unique effect
» **Spread**
   Sets the stereo width
» **Tune**
   Detunes the unison layers (UNI mode)

7 ▶ Effects

» **Phaser**
   Power and effect mix amount
» **Delay**
   Power and effect mix amount
» **Reverb**
   Power and effect mix amount

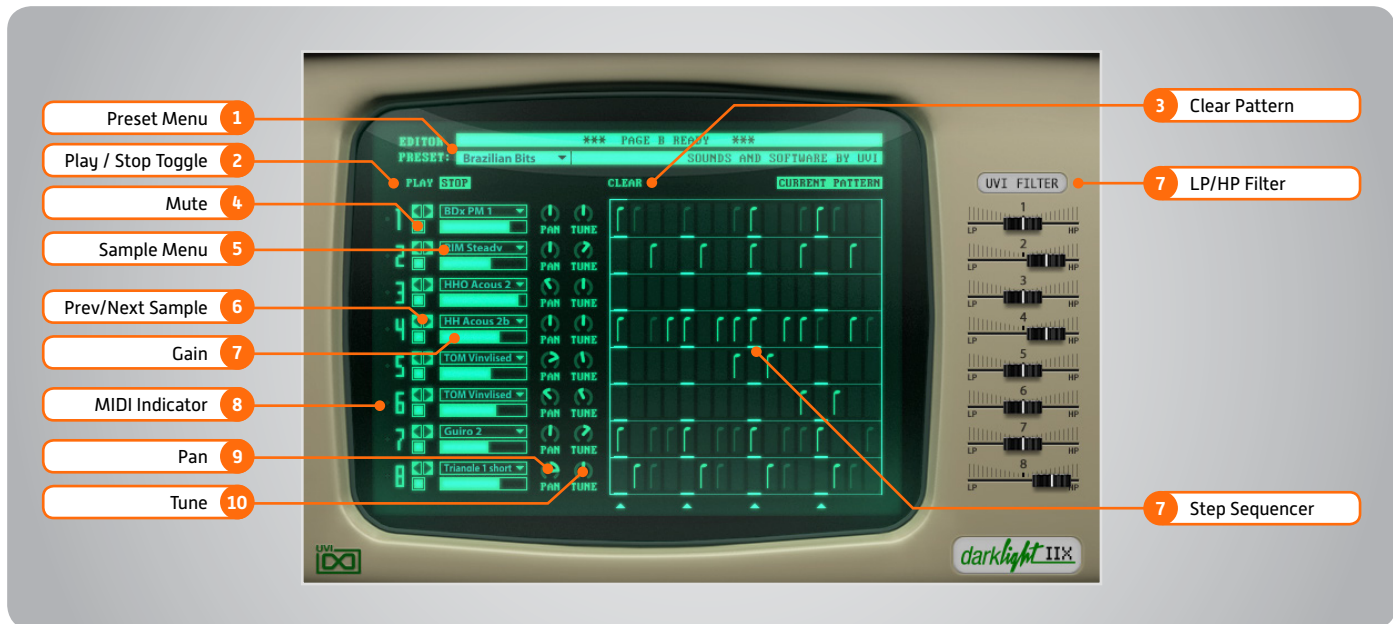## 8 ▶ Bit Crusher

» **Bit Crusher On/Off**
   Enable/Disable the Bit Crusher effect
» **Bit**
   Set the bit reduction
» **Frequency**
   Set the Bit Crusher sample rate
» **Drive**
   Adjust the overdrive amount of the
   Bit Crusher effect

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Page P - Preset List

Bass
Arcoustic
Bassliasing
Before House
Bit Heat
Darkoustic
DarkSynth Bass 1
DarkSynth Bass 2
Dirty Slap
Gritty Bass
O Bass
O Mono
Picked
Round Electric
Sequenced
Slappy
Synthetic
Thumb One
Voicy B
Wah Slap

Bells
Bowling
Looped Clock
Musical Box
No Tone Bell
Piano Bell
Piggy Bell
Rainbow Bells
Ring Da Bell
Short Bend
Synclav It
Synth Bell
Tree Loop

Brass
Analog Brass
Big Bad Horns
Brassy Fat
Cornet
Falling
First Brass
Flugel Horn
French Horn
Funky Smooth
Horns Section
Smooth SolHorn
Soft Fanfare
Solospheric
Trombone Like
Tuba Liasing

Drums
BD 8 bit Menu
BD Mix Drums
Cymbals 8

bit Menu
Cymbals Mix
Drums
HH 8 bit Menu
HH 8Mix Drums
SD 8 bit Menu
SD Mix Drums
Toms 8 bit Menu
Toms Mix Drums

Fair Voices
Classic Fair Aahs
Fair AahTack
Fat Low Aahs
Hit Vox H
Hit Vox L
Hit Vox Split
Holly Fair Vox
Male Choir H
Male Choir L
Mmm Choirs
Mmm Etheral
Pretuned Aahs
Split Fair Choir
Sweep Mmm
Synth Choir
THE fair Voice
THE Voice Pad
Typical Oohs
Vox Alto
Vox Pad
VoxenDoo

FX and More
Farmlight IIX
Foley Mania
Gong FX
Horror Loop
Last Drop
Laugh Factory
Loop Wheel Me
Mayhem of FX
Nepal Secam
Ooh Baby
Play Baby
Shhame
Sirene Cream
Sound Stage
Surnatural
Woody Loop
X Door Bell
Ze Fake Cat

Guitars
Band Joe
Cheap Guitar

Choir Guitar
Distortion Hit
Full Fuzz H
Full Fuzz L
Guitara
Hybrid Hit 1
Hybrid Hit 2
Japanese Guit
Repeat X
Short Low Gt
SitarLight
Soft Flange
Tele Chord
Twelve Hit

Keyboards
Celeste Art
Claspinet
Clavi Dirty
Clavi Fair
Clavi Oct
Clavi Sub
Composite Keys
Harpyboard
Hybrid Keys
KB Analog
Mellow Road
Picked Clav
Poly Keys
Super Cheezy
Synth KB
WurlitFair
Yin Yan One
Zithering

Mallets
Fair Glocken
Fair Vibe H
Fair Vibe L
Gender Bell
Hit Mallet
Mallooped
Marimba One
Marimba Two
MarimBass
Percoustic
Space Mallet
Steel Drum
Synth Vibe
The Cowlody
Vibra Bar
Xylo Dropping
Xylobells
Zow B Pluck

Orchestral Hits
Classic Fair Hit 1
Classic Fair Hit 2
Complex Chord
Filtered Orch
Flutestra
Large Hit
Orchestral Cool
Orchestral Med
Strange Mood
StringOloop 1
StringOloop 2
The Eleventh
Thunder Brass
Tutti 1
Tutti 2
Wood End

Organs
Church Soft
DraculOrg
Gospel Fair
Hybrid Organ
Lithurgic
Organ Bizzard
Plein Jeux
Soft Perc
Tutti Organ
Tutti Two
UltrAttack
Vox no Fair

Percussions
Big Tambour
Bongoid
Castanietas
Crosstix
Dark Timpani
Hand Clap Liasing
Kressel
Large Tambourine
Machine Clap
Metal Big
Metal Spring
Missy Tabla
Percs Menu 1
Percs Menu 2
Rolling Shake
Slappy Perc
Small Metal
SpaChekere
Timbourales
Tribal Loop
Wilfried Conga
Zarb Guiro

Pianos
Analog Piano Like
Basic Grand
Detuned Hybrid
Electric Piano 1
Electric Piano 2
High Tines
Michelsone
One Sample Piano
Piano Bass
Piano Hit
Pwang
Right Note
Soft Low Res
Yano P

Strings
Arco Cello Hard
Arco Cello Soft
Arco Double Bass
Arco Violin
Cello Fan
Cellos Pad
Fair Strings
Fen Chui Strings
Full Strings
High Strings 1
High Strings 2
Medievalistic
Muted Ensemble
Omnichestra
Pad Ensemble
Pizz Cello
Pizz Viola
Pizz Violin
SlOwminous Pad
Solo String FX
Space Pizz
Strings Attack
Very Low DBass
Violin Solo

Synths
Analog Strings
Broken Strings
Machine
Digital Dream
Dirty Poly
Fair Stab
Funky Fifth
HP Poly One
Merging Synth
Nasalead
Ominous Pad
Organic Fair Lead
Overlap Dance
Poly Hi

Pop Corning
Reduced Lead
ReversOrganic
Ring My Synth
Sampling
And Hold
Short Stratty
Soft Digi Harp
Synquenced
Synth Air J
Synthar
Voice Pad
Whistle Pad
Whistle Solo

Winds and More
An Old Bottle
Badriton
Badsson
Classrinet
D'Aard Wind
Del Saxo
Fairgiridoo
Flute 1
Flute 2 Trille
Harmonica
Mediaval Flute
Mellow Flute
Melodiohm
Oboe
Oldcarina
Pad Flute
Pan Flute
Pure Clarinet
Soft Basson
WindHarmo

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Page B - Interface

Global Controls

Modulation Controls:
Pitch Bend » 2 Octave Range
ModWheel » BitCrusher

Parts:
Track Allocation
1 + 2 - Bass / Snare / Clap / Rim
3 + 4 - HiHats / Cymbals
5 + 6 - Toms
7 + 8 - Percussion

Track Mapping
1: C1	2: D1
3: F#1	4: A#1
5: F1	6: G1
7: C#1	8: D#1

1 ▶ Preset Menu
Select from custom Kit + Pattern presets

2 ▶ Play / Stop Toggle
Controls the pattern sequencer

3 ▶ Clear Pattern
Clears the pattern sequencer

Track Controls

4 ▶ Mute
On/Off button to mute the track

5 ▶ Sample Menu
Change the tracks sample; choose from a large number of included sounds

6 ▶ Prev/Next Sample
Loads the previous or next sample from the sound library

7 ▶ Gain
Set the tracks Gain

8 ▶ MIDI Indicator
Activates when there is MIDI activity on the tracks corresponding note

9 ▶ Pan
Set the tracks Pan

10 ▶ Tune
Set the tracks Pitch

11 ▶ LP/HP Filter
A combination LP/HP filter; full LP on the left, full HP on the right, center is neutral (no effect)

12 ▶ Step Sequencer
16-step sequencer; click to change between values of full velocity, half velocity, and no velocity (blank)

Page B - Sound List

Bass Drum	Snare/Clap/Rim	Cymbals	Hi Hats	Germanic 1	TOMx L9K M	Metal 1
BD CleanMI H	CLAP FairLow	CRASH Dark	HH Acous 1a	HHxO	TOMx Star H	Metal 2
BD CleanMI L	CLAPx 808 Like	CRASH Fair 1 H	HH Acous 1b	Germanic 2	TOMx Star L	Metal 3
BD Dirty 1	CLAPx Granular	CRASH Fair 1 L	HH Acous 2a	HHxO Machine 1	TOMx Star M	Perc Bend
BD Dirty 2	CLAPx High	CRASH Fair 2 H	HH Acous 2b	HHxO Performer	TOMx Werse H	Perc Whistle
BD Dirty 3	CLAPx Linn Drum	CRASH Fair 2 L	HH Close 1a	HHxO Slim Fast	TOMx Werse L	Quijada
BD Fair BB Hi	CLAPx Machine	CRASH Machine	HH Close 1b	HHxO Star Sys	TOMx Werse M	Shaker 1
BD Fair BB L	CLAPx Nine K	CRASH Riding	HH Close 2a			Shaker 2
BD Fair Kick1	CLAPx Sharp	CRASH	HH Close 2b	Toms	Perc–Misc	Shaker 3
BD Fair Kick2	CLAPx Short	ShortLight	HH Machine 1	TOM Dark H	Agogo H	Shaker 4
BD Fair Kick3	RIM SD 1	CRASH Smallong	HH Machine 2	TOM Dark L	Agogo L	Shaker 5
BD Fair Kick4	RIM SD 2	CRASH Splashing	HH Mid Open 1a	TOM Disco High 1	Big Tambourin 1	Tabla H
BD Fair Kick5	RIM Steady	CRASH Tiny	HH Mid Open 1b	TOM Disco High 2	Big Tambourin 2	Tabla L
BD Floor Tom 1	RIM Stick 1	CRASH Very Short	HH Pedal H	TOM DrumObez	Bongo H	Tamboor
BD Floor Tom 2	RIM Stick 2	CRASHx Air K	HH Pedal L	TOM Fla	Bongo L	TambouLinn
BD L Synth 1	RIMx Natural	CRASHx Argone	HH Snap	TOM Gate 1 H	Cabassa 1	Tambourin 1
BD L Synth 2	RIMx Standard	CRASHx	HH Steady 1	TOM Gate 1 L	Cabassa 2	Tambourin 2
BD Saturated	SD Fair Snare 1a	Drumstar	HH Steady 2	TOM Gate 2	Cabassa 3	Tambourin 3H
BD Simmons	SD Fair Snare 1b	CRASHx Fair	HH Stream	TOM Gate 3 H	Castanet	Tambourin 3L
BD Snare 1	SD Fair Snare 2a	Track	HH Tamb	TOM Gate 3 L	Chimes 1	Timbales 1
BD Snare 2	SD Fair Snare 2b	CRASHx	HH Tiny One 1	TOM HightO	Chimes 2	Timbales 2
BD Soft IIx	SD From Vinyl	Jamming	HH Tiny One 2	TOM On the	CLAP FairLow	TimpaGong H
BD Tom IIx 1	SD Indus	CRASHx LinnUx	HHO Acous 1	Floor High	CLAPx 808 Like	TimpaGong L
BD Tom IIx 2	SD Large	CRASHx Nine K	HHO Acous 2	TOM On the	CLAPx Granular	Timpani
BD Tom IIx 3	& Low 1	CRASHx	HHO Acous 3	Floor Low	CLAPx High	Triangle 1 Long
BD Tom IIx 4	SD Large	Performing	HHO Dirty	TOM Raw H	CLAPx Linn Drum	Triangle 1 short
BD Tom Indus	& Low 2	RIDE Big Bell	HHO Large H	TOM Raw L	CLAPx Machine	Triangle 2
BD X Drum 1	SD Large	RIDE Bright High	HHO Large L	TOM Roto	CLAPx Nine K	Vibraslap 1
BD X Drum 2	& Low 3	RIDE Cymb Long	HHx DMX 1	TOM Sharp High	CLAPx Sharp	Vibraslap 2
BDx DM IIx	SD Peter Hi	RIDE Cymb Short	HHx DMX 2	TOM Sharp Low	CLAPx Short	Whistle Long
BDx Italian	SD Peter L	RIDE Cymbal 1a	HHx DMX 3	TOM Simmons H	Claves	Whistle Short
BDx Japan	SD Shorty 1	RIDE Cymbal 1b	HHx Efficient	TOM Simmons L	Conga H	Woodblock H
BDx Kick One	SD Shorty 2	RIDE Cymbal 2	HHx Fat One	TOM Standard H	Conga L	Woodblock L
BDx KSTH 1	SD Stick 1	RIDE Cymbal 3	HHx Germanic 1	TOM Standard L	Conga M	
BDx KSTH 2	SD Stick 2	RIDE Cymbal 4	HHx Germanic 2	TOM Standard M	Cowbell 1	
BDx L Drum	SDx ADD Plain	RIDE Cymbal 5a	HHx Linn 1	TOM TImbales	Cowbell 2	
BDx Linn Fair	SDx Brief	RIDE Cymbal 5b	HHx Linn 2	TOM Too Fat	Cowbell 3	
BDx One AD1	SDx Brush Like	RIDE FairCymb 1	HHx Linn 3	TOM Tribal H	Cowbell 4	
BDx One AD2	SDx CMI Bright	RIDE FairCymb 2	HHx Machine 1	TOM Tribal L	Cowbell 5	
BDx One AD3	SDx Cuted	RIDE FairCymb 3	HHx On Top	TOM Vinylised	Cross stick	
BDx PM 1	SDx DarkLight	Ride HH Open	HHx Performer	TOMx Argone H	Cuica	
BDx PM 2	SDx Drumstar	RIDE High Gong	HHx Roger L1	TOMx Argone L	Finger Cymbal	
BDx Pure CMI	SDx FairAnalog		HHx Roger L2	TOMx dADD H	Fishs	
BDx Star 1	SDx FairTrack		HHx Roger L3	TOMx dADD L	Guiro 1	
BDx Star 2	SDx Fat Linn		HHx Slim Fast	TOMx ELinn H	Guiro 2	
BDx Straight	SDx Typical		HHx Star Sys	TOMx ELinn L	Huge Timb	
BDx Ze 808			HHxO Fat One	TOMx L9K H	Maracas	
			HHxO	TOMx L9K L	Melo Perc	

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Page U - Interface

Left labels		Right labels
Preset Menu — 1		8 — Volume
Sample Menu — 2		9 — Pan
Prev/Next Sample — 3		10 — Resolution
Track On/Off — 4		11 — Gate Amount
Per-Step Velocity — 5		16 — Track Effects
Per-Step Pitch — 6		12 — Record Toggle
Per-Step Link — 7		13 — Next Step
		14 — Track Steps
		15 — Track Pitch
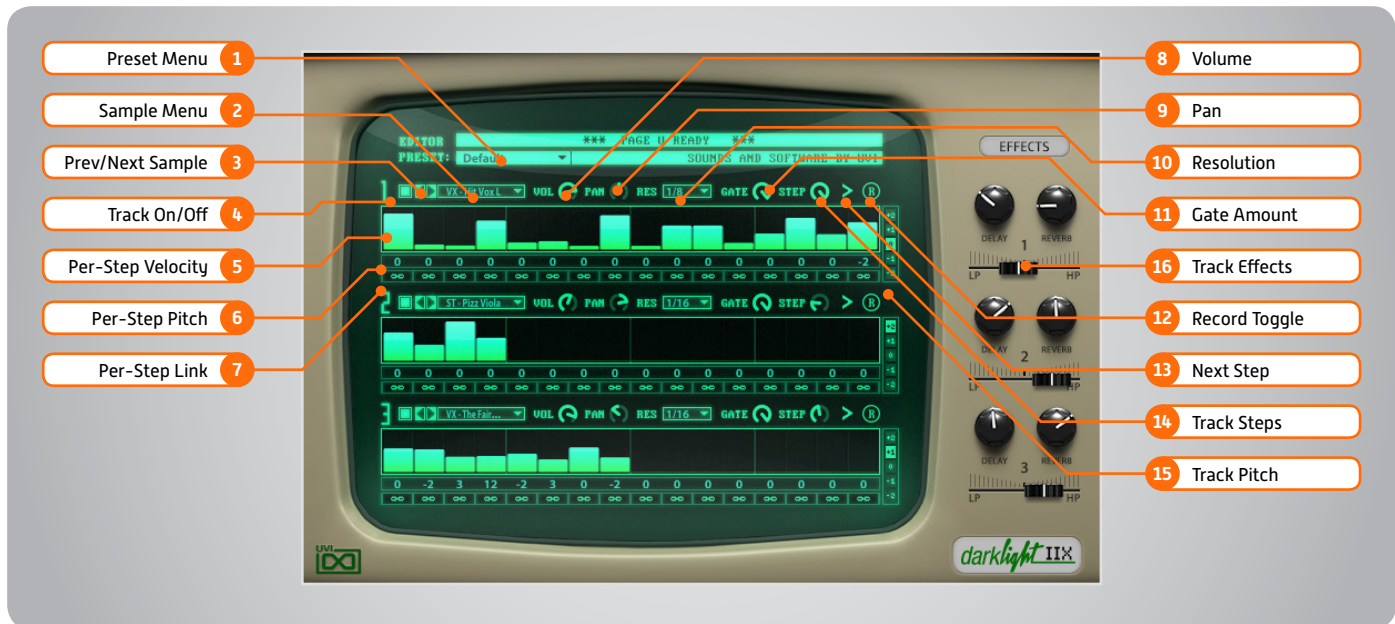
Global Controls

Modulation Controls:
Pitch Bend » 1 Octave Range
ModWheel » BitCrusher

1 ▶ Preset Menu
Load global patches with preset samples and sequences

Track Controls

2 ▶ Sample Menu
Browse and select samples from the included sound library

3 ▶ Prev / Next Sample
Loads the previous or next sample from the sound library

4 ▶ Track On/Off
Toggle button to enable / disable the corresponding track

5 ▶ Per-Step Velocity
Use the multi-step sequencer to program Velocity changes

6 ▶ Per-Step Pitch
Adjust the Pitch of each step in Semitones

7 ▶ Link
When active, step inherets Velocity from the previous step

8 ▶ Volume
Adjust the track Volume

9 ▶ Pan
Adjust the track Pan

10 ▶ Resolution
Change the step length

11 ▶ Gate Amount
Change the step length (knob value ranges from 0 to the Resolution setting)

12 ▶ Record Toggle
Record a phrase on your MIDI keyboard

13 ▶ Next Step
Adds a blank step to the phrase at the current step location

14 ▶ Track Steps
Sets the number of steps to playback

15 ▶ Track Pitch
Change the pitch of the track in Octaves (-2 to +2)

16 ▶ Track Effects
Set the desired amount to each of the preset effects, including; LP/HP Combo Filter, Delay, and Reverb (additional controls available on the Effects page of UVIWS or MF)

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Page U - Preset List

Bass
BS – Before House
BS – Darkoustic
BS – Dirty Slap
BS – O Bass
BS – Picked
BS – Round Electric
BS – Sequenced
BS – Slappy
BS – Synthetic
BS – Thumb One
BS – Voicy B
BS – Wah Slap

Bells
BL – Alarm Clock
BL – Bell Tree Loop
BL – Bowling
BL – Game Lang
BL – Horror Loop
BL – Musical Box
BL – Normal Bell
BL – Synclav It
BL – Synth Bell 1

Brass
BR – Chorbras
BR – Classic Fair Hit
BR – First Brass
BR – Full Horns Hard
BR – Full Horns Soft
BR – Thunder Brass

Guitars
GT – Distortion Hit
GT – Full Fuzz H
GT – Full Fuzz L
GT – Guitara
GT – Hybrid Hit 1
GT – Hybrid Hit 2
GT – Japanese Guit
GT – SitarLight
GT – Soft Flange
GT – Twelve Hit

Keyboards
KB – Celeste Art
KB – Claspinet
KB – Clavi Dirty
KB – Clavi Fair
KB – Clavi Oct
KB – Clavi Sub
KB – Composite Keys
KB – Harpyboard
KB – Hybrid Keys
KB – KB Analog
KB – Mellow Road
KB – Piano Bell
KB – Poly Keys
KB – Synth KB
KB – WurlitFair
KB – Yin Yan One
KB – Zithering

Mallets
ML – Fair Glocken
ML – Fair Vibe
ML – Gam
ML – Gender Bell
ML – Hit Mallet
ML – Mallet Xylop
ML – Mallooped
ML – Marimba One
ML – Marimba Two
ML – MarimBass
ML – Percoustic
ML – Space Mallet
ML – Steel Drum
ML – Synth Vibe
ML – The Cowlody
ML – Vibra Bar

Orchestral
HT – Classic Fair Hit
HT – Filtered Orch
HT – Flutestra
HT – Large Hit
HT – Orchestral Med
HT – StringOloop 1
HT – The Eleventh
HT – Tutti 1
HT – Tutti 2
HT – Wood End

Organs
OR – Church Soft
OR – DraculOrg
OR – Gospel Fair
OR – Gritty Bass
OR – Hybrid Organ
OR – Lithurgic
OR – Soft Perc
OR – Tutti Organ
OR – UltrAttack
OR – Vox no Fair

Pianos
PN – Basic Grand
PN – Detuned Hybrid
PN – Electric Piano 1
PN – Electric Piano 2
PN – High Tines
PN – Michelsone
PN – One Sample Piano
PN – Piano Bass
PN – Piano Hit
PN – Pwang
PN – Right Note
PN – Soft Low Res

Strings
ST – Fair Strings
ST – Full Strings
ST – High Strings
ST – Muted Ensemble
ST – Omnichestra
ST – Pizz Cello
ST – Pizz Viola
ST – Space Pizz
ST – String Attack

Voices
VX – Fair Aahs H
VX – Fair Aahs M
VX – Fat Low Aahs
VX – Hit Vox H
VX – Hit Vox L
VX – Key Voice
VX – Male Choir H
VX – Male Choir L
VX – Mmm Choirs
VX – Plain Choir
VX – Synth Choir
VX – The Fair Voice
VX – Typical Oohs
VX – Vox and Do
VX – VoxAlto
VX – Whistle

UVI.NET

UVI Workstation: Tips + Tricks

▶ MIDI Learn

Most UVI Workstation parameters can be automated via. a convenient MIDI Learn. MIDI Learn allows you to bind a physical MIDI controller to specific parameters within UVI Workstation.

▶ Any FX tab parameter, Macro Knob or Slider in UVI instruments can use the MIDI Learn feature
▶ The MIDI controller type and the MIDI Channel assignment will be saved with the multi or with your song in the host sequencer
▶ Automation is assigned per-part

To use MIDI Learn:
1. Right-click the parameter in UVI Workstation that you want to automate
2. After the MIDI Learn dialog appears, Trigger the desired MIDI input controller (knob, fader etc.)

To remove a MIDI controller assignment:
Right-click the desired parameter and press "Delete"

▶ Unlimited FX

UVI Workstation offers a wide variety of FX, or effect processors, to cover all your audio processing needs. The FX implementation is robust and includes the ability to insert unlimited FX slots in several stages of the signal flow.

▶ Click the "FX" tab to open the FX page on the Single view
▶ In Multi view the FX section is always displayed

▶ Arpeggiator

UVI Workstation comes equipped with a robust arpeggiator. To insert an arpeggiator in a part, you need to display the Single view in the UVI Workstation, then click on the note icon. The arpeggiator can be employed as a pattern gate, arpeggiator, or even an advanced rhythmic processor for your live MIDI performance or sequenced MIDI tracks. Arpeggiators can be inserted in an unlimited number of parts.

▶ Preset Stacking

Thanks to the simplicity of the UVI Workstation you can stack as many preset as you want by simply assign multiple part on the same MIDI channel.

▶ Split, Velocity & Key Switch

The Keyswitch settings allow you to load multiple presets into two or more parts and dynamically play and mute them from your MIDI controller using key switching, note range, velocity range or any combination of the three parameters. This powerful feature gives you a great deal of real-time control.

▶ Scroll Wheel

All knobs can be adjusted with the scroll wheel on your mouse. When you double-click on any knob or slider, you can manually enter or type in the desired value.

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Links

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Credits and Thanks

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